

Submitter: Cierra Buer
On Behalf Of:
Committee: House Committee On Revenue
Measure, Appointment or Topic: HB4134
TO: The House Committee on Revenue

As a resident of Powell Butte, Oregon, I urge you to support the 1.25% for Wildlife bill (HB 4134) to help conserve Oregon's most vulnerable wildlife. Oregon's wildlife is deeply important to me and is one of our greatest assets—driving outdoor recreation, attracting visitors and supporting a thriving tourism economy across the state.

In Oregon, our identity is closely tied to the natural wonders of our state and our rich array of wildlife, from whales and sea stars on the coast, to rivers rich with salmon and steelhead, to alpine valleys that are home to bears, marmots, and marten, to high desert shrub steppe where sage-grouse, mule deer, and antelope live. Oregonians' love for the outdoors is well-known statewide and nationwide and securing long-term dedicated funding to recover our most vulnerable fish, wildlife, and habitats, is strongly supported by a majority of Oregonians.

Support of this landmark bill, would dedicate long-term funding to recover Oregon's most vulnerable fish, wildlife and habitats, because this is critical for our state's tourism economy, which supports 192,000 jobs and brings in \$16 billion in consumer spending. Our thriving outdoor tourism economy would suffer without healthy and abundant fish and wildlife populations. Investing in wildlife and habitat conservation projects will generate more economic opportunities for Oregon's communities now, and well in the future.

As the federal government is dismantling the policies that protect our vulnerable fish and wildlife and their habitats and slashing funding sources, Oregon can set a better example and protect our natural heritage. This bill is your once-in-a-generation opportunity to protect the rich biodiversity that makes Oregon an incredible place to live and to visit.

Please pass HB 4134 -1 this legislative session. Thank you for your consideration.

Sincerely,

Cierra Buer