Submitter: John Weigant

On Behalf Of:

Committee: House Committee On Business and Labor

Measure: SB1596

Members of the Committee and the Legislature:

When you wish to change how the world works, wise people try a pilot project. First make a list of all the "electronic" products that are covered by this bill. Then list all of the manufacturers who build the products, and their location. "Electronic" usually implies something with a digital component, which is essentially coded information about how the product should work. And what language was the code written in (eg, C++, assembly, or something else, and what language was the documentation written in. Are there classes of problems that repairers can be expected to fix, and classes of problems on trained professional can fix, and classes of problems that cannot be fixed? This bill assumes anyone can fix anything. How much understanding of these problems does the fixer need? For complex products, the necessary documentation fills manuals.

As a starting point, this bill should start with "electrical" products and exclude "electronic" ones. If you want to extend the life of products, there are better ways to do it.

Have you asked the Attorney General how the will proceed with changing violators up to $1000 a day?

I suggest as simpler bill would just say "Do good. Avoid evil." This bill is a subset of that approach

Is this bill consistent with existing laws? I suggest it violates the Second Law of Thermodynamics (the entropy law) that says EVERYTHING eventually degrades, and trying to fix some things takes more energy than it saves.

The world has moved to prototyping new projects. Save this bill for a long session, and find a small prototype to see if the concept works. I predict it won't, and the Legislature will save substantial embarrassment.

I'm a fixer, and have been taking stuff apart for most of my 84 years. There are other ways to fix this problem.

--John Weigant.