Submitter: Cop Supporter

On Behalf Of:

Committee: House Committee On Rules

Measure: HB4131

Thank you for reading this. I hope you're having a nice day. ???????????????????!

Lines 14-21 allows for the use of chemical incapacitants under certain conditions that are left to police officers to discern, this inherently leaves police with the ability to continue using toxic gas as they did during the BLM protests, in my opinion. --- Solution: ban all use of toxic gasses, lethal/non-lethal, in all circumstances. Our bodies literally cannot repair the damage done.

Lines 22-27 allows police officers to use kinetic impact projectiles and target the heads of rioters under certain conditions. These conditions are, once again, left to the discernment of the individual police officers. I do not believe this will fundamentally change when police decide to use impact projectiles -- police like the violence, they train to shoot targets, they want to shoot us. --- Solution: ban all use of rubber ballistic rounds unless a police officer is under direct physical attack or jeopardy which constitutes the possibility of a police officer's death, and all targeting of the head with any and all impact projectile munitions.

Lines 28-32 denies all use of sound attacks against rioters. Good! These devices should be used to order the protesters around, keep them in line and stop the violence before it starts.

Lines 33-41 requires police to move injured citizens to safety and allow the victims to receive medical attention, and make accommodations for people w/ disabilities. All good stuff, keep this in there! I can't think of anything I'd add on, but wanted to highlight this provision's importance for the protection of the first amendment at large in the state of Oregon.

grep: oregon facial recognition police violence house bill 4131 hb4131 chemical gas cs gas toxic gas cant breath anti fascist antifascistique portland oregon impact projectiles rubber bullets headshot head shot death injury protestor rioter riot riots protest protestors

see you at 127.0.0.1!:D