From: <u>Daniel Sidder</u>
To: <u>Exhibits SHDEV</u>

Subject: Support the Healthy Homes Pilot Initiative: SB 1532

Date: Friday, January 31, 2020 11:09:27 AM

Dear Chair Fagan, Vice-Chair Heard and Members of the Committee,

On behalf of Benton Habitat for Humanity, I am writing to express our strong support for SB 1532, the Healthy Homes pilot program. As the Development Manager at Benton Habitat for Humanity, I've seen firsthand the impact that a small home repair can make. It means a safe entry way to a home, a warm shower, and a home free from mold and mildew.

In the last 2 years alone, our organization has completed over 35 critical home repairs for low-income homeowners throughout Benton County. Homeowners like Rena, who inherited her family home after caring for her parents through their last years, and who still is the primary caretaker for her two adult children on the autism spectrum. With a new roof, fresh exterior paint, and a rotting entry way replaced, she says "My home feels brand new. The work that was done will last my lifetime and I don't have to worry about losing my house over an expense I can't afford".

The Healthy Homes Pilot Initiative, SB 1532, will impact more homeowners like Rena.

- Right here in Benton County far more people than we currently have the capacity to serve are coming to our Habitat affiliate, seeking repairs to the home they own but lack the financial means or capacity to maintain in a healthy and safe condition.
- Over the past two years, we've completed over 35 critical home repairs. With an investment of capital available from the state, we have the capacity to significantly increase this critical service to members of the community.
- Please help to get SB 1532 over the finish line so that we can immediately expand the availability of life-enhancing home right here in our community.

Thank you for your thoughtful consideration and leadership.

Best Regards,

Daniel Sidder

Daniel Sidder
Development Manager
Benton Habitat for Humanity
541-752-3354 ext. 304
What will you build?