

# WELCOME TO THE OREGON LOTTERY



## **OUR MISSION**

"To operate a lottery with the highest standards of integrity and security to earn maximum profits for the people of Oregon commensurate with the public good."



# It Does Good Things<sup>®</sup>



# **HISTORY OF THE LOTTERY**

1984: Ballot Measure 4	Oregon Lottery voted in to aid economic development
1995: Ballot Measure 21	15% of Oregon Lottery proceeds go to Education Endowment Fund
1997: Ballot Measure 52	Lottery bonds to finance school projects
1998: Ballot Measure 66	15% of Lottery funds go to state parks, watersheds, fish and wildlife
2002: Ballot Measure 19	Conversion of Education Endowment Fund to Education Stability Fund. Increases education support to 18%
2005: HB 3466	Repealed statute dealing with games on sporting events Dedicated 1% for sports programs at public universities
2010: Ballot Measure 76	15% to parks and natural resources made permanent
2016: Ballot Measure 96	1.5% of net proceeds to Oregon Veterans
2016: Ballot Measure 99	Outdoor School Education Fund to receive 4% of net proceeds, not to exceed \$22 million



#### **TRADITIONAL GAMES**

- Currently there are 1,695 Oregon Lottery retailers offering just these games.
- To play any of these games, players must be at least 18 years old.
- In Fiscal Year 2016, the Lottery's Traditional games had revenues of \$353 million.
- The top three revenue-producing Traditional games were Scratch-its with \$131.6 million, Keno with \$95.8 million and Powerball with \$63.8 million.





# **VIDEO LOTTERY GAMES**

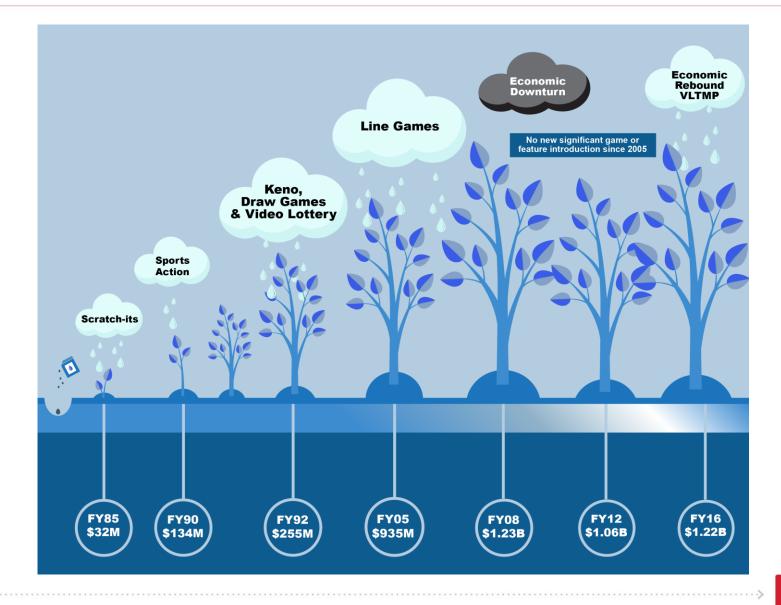
- There are currently 1,766 retail locations offering both Traditional games and Video Lottery games, as well as 480 Video Lottery-only locations.
- Retail locations with Video Lottery games must have an age-restricted area where the games are located and are required to possess an "on premise" OLCC license.
- To play Video Lottery games players must be at least 21 years old.
- There are three types of games offered on a Video Lottery terminal – poker and assorted "line games" and Video Keno.
- In Fiscal Year 2016, Video Lottery games brought in \$876.5 million in revenues.

#### TOTAL NUMBER OF ACTIVE RETAILERS: 3,941



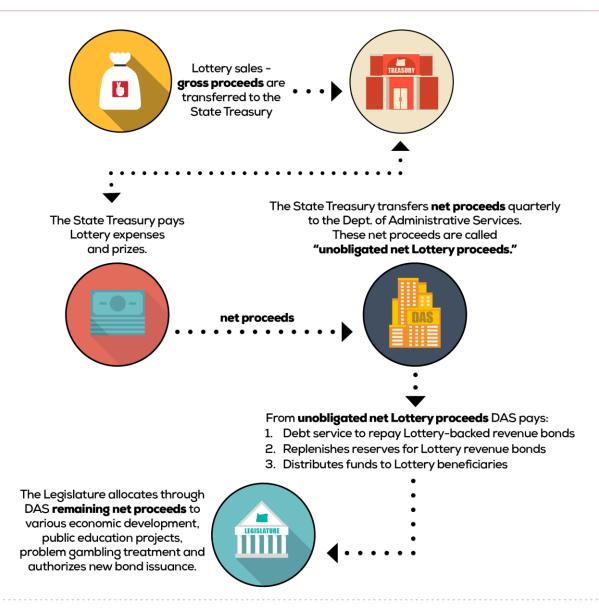


#### **GROWTH AT A GLANCE**





#### WHERE THE MONEY GOES



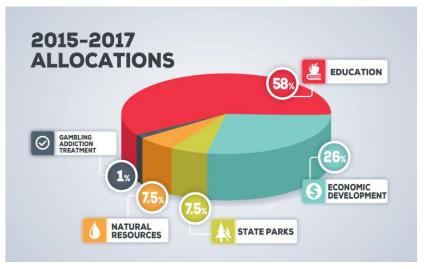


# 2015-2017 = \$1.2 BILLION

- Education: \$662.2 million
- Economic Development: \$297 million
- Parks & Natural Resources: \$338.8 million
- Gambling Addiction Treatment: \$11.3 million

#### **HISTORICAL TOTALS = \$11 BILLION**

- Education: \$6.7 billion
- Economic Development: \$2.9 billion
- Parks & Natural Resources: \$1.2 billion
- Gambling Addiction Treatment: \$92.7 million





#### **CORPORATE SOCIAL RESPONSIBILITY**

Our nationally recognized Responsible Gambling Program promotes healthy gambling behaviors and creates awareness of the availability of the free and effective treatment that Lottery revenues fund. PLAY RESPONSIBLY



# Implementation

Television • Radio • Digital • "Trigger" • Website • Gam Talk Retailer Training • Employee Training • Multi-Cultural



#### WHERE WE ARE HEADING

- Modernize our gaming platforms to keep pace with the industry
- Modernize our internal business operations and systems to leverage efficiencies and data
- Build out a robust Corporate Social Responsibility program
- Develop and execute a responsible revenue strategy
- Welcome our two newest beneficiaries: Outdoor Schools and Veterans' Services





#### **BENEFICIARIES ARE OUR BRAND**





## **BENEFICIARIES ARE OUR BRAND**

Oregonians feel positively about the Lottery because Lottery funds support causes they care about

- 65% of adult Oregonians have a positive opinion about the Lottery.
  - Among Oregonians who hold a positive opinion, most (63%) cite Lottery dollars supporting state projects and programs as the reason why.
- When asked to rate how they feel about what Lottery dollars do for Oregon, 72% are positive.
- 91% of adult Oregonians can correctly identify at least one recipient of Lottery dollars. One in three can identify all four. Identification as a Lottery beneficiary is highest for public education:
  - Public education: 74%
  - Problem gambling: 68%
  - State parks/Natural resources: 68%
  - Economic development: 57%



# **EXAMPLES OF OUR BENEFICIARY ADVERTISING**





# QUESTIONS

