Seventy-Eighth Oregon Legislative Assembly - 2015 Regular Session STAFF MEASURE SUMMARY

MEASURE: HB 2664 A CARRIER: Sen. Dembrow

Senate Committee On Workforce

Fiscal:	Fiscal impact issued
Revenue:	No Revenue Impact
Action Date:	05/11/15
Action:	Do Pass The A-Eng Bill.
Meeting Dates:	05/04, 05/11
Vote:	
	Yeas: 4 - Dembrow, Gelser, Knopp, Rosenbaum
	Nays: 1 - Thatcher
Prepared By:	Matthew Germer, Committee Administrator

WHAT THE MEASURE DOES:

Subjects university with governing board, or not-for-profit organization or other entity controlled by university with governing board, to certain prevailing wage provisions of Public Contracting Code. Applies prevailing wage provisions of Public Contracting Code to agreements with private entity to construct, reconstruct, renovate or paint an improvement on real property owned by university with governing board or a not-for-profit that it controls. Becomes operative January 1, 2016. Declares emergency, effective upon passage.

ISSUES DISCUSSED:

- History of prevailing wage legislation for university contracts
- Ability to attract MWESB contractors
- Governing-board universities' current voluntary compliance with prevailing wage regulations

EFFECT OF COMMITTEE AMENDMENT:

No amendment.

BACKGROUND:

Senate Bill 270 (2013) established governing boards for the University of Oregon and Portland State University, and established a process for other institutions in the Oregon University System to establish their own governing boards. Universities with governing boards are exempt from a number of statutory provisions that apply to government entities, including certain sections of the Public Contracting Code. House Bill 2664-A would subject a university with a governing board, as well as a not-for-profit or other entity controlled by a university with a governing board, to certain prevailing wage provisions of the Public Contracting Code when contracting for construction or renovation work on real property owned by the university or a not-for-profit that it controls.