

REVENUE: No revenue impact

FISCAL: No fiscal impact

Action:	Do Pass as Amended and Be Printed Engrossed
Vote:	6 - 0 - 0
Yeas:	Edwards, Girod, Monroe, Starr, Thomsen, Beyer
Nays:	0
Exc.:	0
Prepared By:	Patrick Brennan, Administrator
Meeting Dates:	4/2, 4/8

WHAT THE MEASURE DOES: Allows holder of brewery-public house license issued by Oregon Liquor Control Commission to store malt beverages at one location other than the premises where the manufacturing of the malt beverage occurs.

ISSUES DISCUSSED:

- Ability of craft breweries to store product off premises
- Difficult for breweries that see rapid growth in demand to adjust facilities

EFFECT OF COMMITTEE AMENDMENT: Replaces original measure.

BACKGROUND: A Brewery-Public House license issued by the Oregon Liquor Control Commission authorizes the holder to make and sell malt beverages, to export those beverages to locations outside Oregon, to distribute the malt beverages to wholesale licensees in Oregon and to sell malt beverages, wine and cider to individuals for consumption on or off-site. It also allows licensees that make 5,000 barrels or less per year to sell and distribute malt beverages directly to retail licensees in Oregon. The fee for a Brewery-Public House license is \$250, with an additional server education fee of \$2.60 per server. Licensees are not required to serve food on premises, but if on-site consumption occurs on-site, and the site accommodates minors, then consumption of alcohol must not be the predominant activity in locations where minors are allowed.

Senate Bill 795-A authorizes holders of a brewery-public house license to store product produced at its brewery premise to a single secondary location for cold storage and to transport the product between the two facilities. Proponents of the measure assert that for brewery-public houses that have experienced significant rapid expansion of their businesses and outgrown their existing facilities, the measure will allow the licensees to meet increased demand for their products.