## 77th OREGON LEGISLATIVE ASSEMBLY – 2013 Regular Session STAFF MEASURE SUMMARY MEASURE: SB 38 A CARRIER: Sen, Thomsen

**Senate Committee on Business and Transportation** 

REVENUE: No revenue impact FISCAL: No fiscal impact

**Action:** Do Pass as Amended and Be Printed Engrossed

**Vote:** 6 - 0 - 0

Yeas: Edwards, Girod, Monroe, Starr, Thomsen, Beyer

Nays: 0 Exc.: 0

**Prepared By:** Patrick Brennan, Administrator

**Meeting Dates:** 3/26

**WHAT THE MEASURE DOES:** Reconciles statutes related to nonprofit or charitable organizations holding auctions or raffles of alcoholic liquor. Declares emergency, effective on passage.

## **ISSUES DISCUSSED:**

- Need to bring statutes into conformance
- House Bill 4047 (2012)

**EFFECT OF COMMITTEE AMENDMENT:** Clarifies that an auction is not a lottery, contest, game of chance or skill or competition for purposes of the measure.

**BACKGROUND:** House Bill 4047 (2012) authorized charitable organizations to auction or raffle cider and limited amounts of distilled liquor, and outlined requirements for the importation of auctioned or raffled alcoholic beverages. Prior to passage of the measure, charitable organizations and nonprofits were authorized, after registering, to sell wine and malt beverages in factory-sealed containers at auction without a license issued by the Oregon Liquor Control Commission (OLCC). House Bill 4047 expanded the types of alcohol that could be sold at auction to include cider and up to four liters of distilled liquor, and specified that the items could also be sold through a raffle. Under current law, organizations are limited to one auction or raffle in any 12-month period, for the duration of no more than one day. Products may be purchased by or donated to the organization and must be manufactured or imported in accordance with an OLCC-issued license.

Senate Bill 38-A conforms the exemptions from liquor license requirements from House Bill 4047 with the prohibition against giving alcohol as a prize for a lottery, contest, game of chance or skill found in ORS 471.408.