

**77TH OREGON LEGISLATIVE ASSEMBLY  
2013 REGULAR SESSION  
STAFF MEASURE SUMMARY  
SENATE FINANCE AND REVENUE COMMITTEE**

**MEASURE:** HB 2981 A  
**CARRIER:**

**REVENUE:** Revenue impact statement issued

**FISCAL:** Minimal fiscal impact

---

**Action:**

**Vote:**

**Yeas:**

**Nays:**

**Exc.:**

**Prepared By:** Christine Broniak, Economist

**Meeting Dates:** 5/30

---

**WHAT THE BILL DOES:** Allows exemption from ad valorem property taxation under Rural Renewable Energy Development Program if governing body of zone sponsor adopts resolution waiving requirements and if \$5 million investment is made. Takes effects 91 days after sine die.

**ISSUES DISCUSSED:**

- 
- 

**EFFECT OF COMMITTEE AMENDMENTS:**

**BACKGROUND:** Enterprise zones are designed to encourage business investment through property tax relief. In exchange for locating or expanding into an enterprise zone, eligible (generally non-retail) businesses receive total exemption from the property taxes normally assessed on new plant and equipment for a specified amount of time, which varies between the different enterprise zone programs. To qualify for most enterprise zone programs, companies also need to increase their workforce as well as meet other program requirements.

The Rural Renewable Energy Development (RRED) program is similar to other enterprise zones. The abatement is the standard (3- to 5-year) exemption from local taxes on new property used for renewable energy activities. These renewable energy activities can include those that harness wind, geothermal, solar, biomass or other unconventional forms of energy in Oregon to generate electricity, or produce, distribute or store any of a wide variety of biofuels. Cities, counties or several counties can set up RRED zones in areas outside an urban growth boundary but within their jurisdiction. No RRED zone can contain a project worth more than \$250 million. House Bill 2981 A would allow an exemption from ad valorem property taxes in RRED zones under specified circumstances.